

# Classic Logic Gates

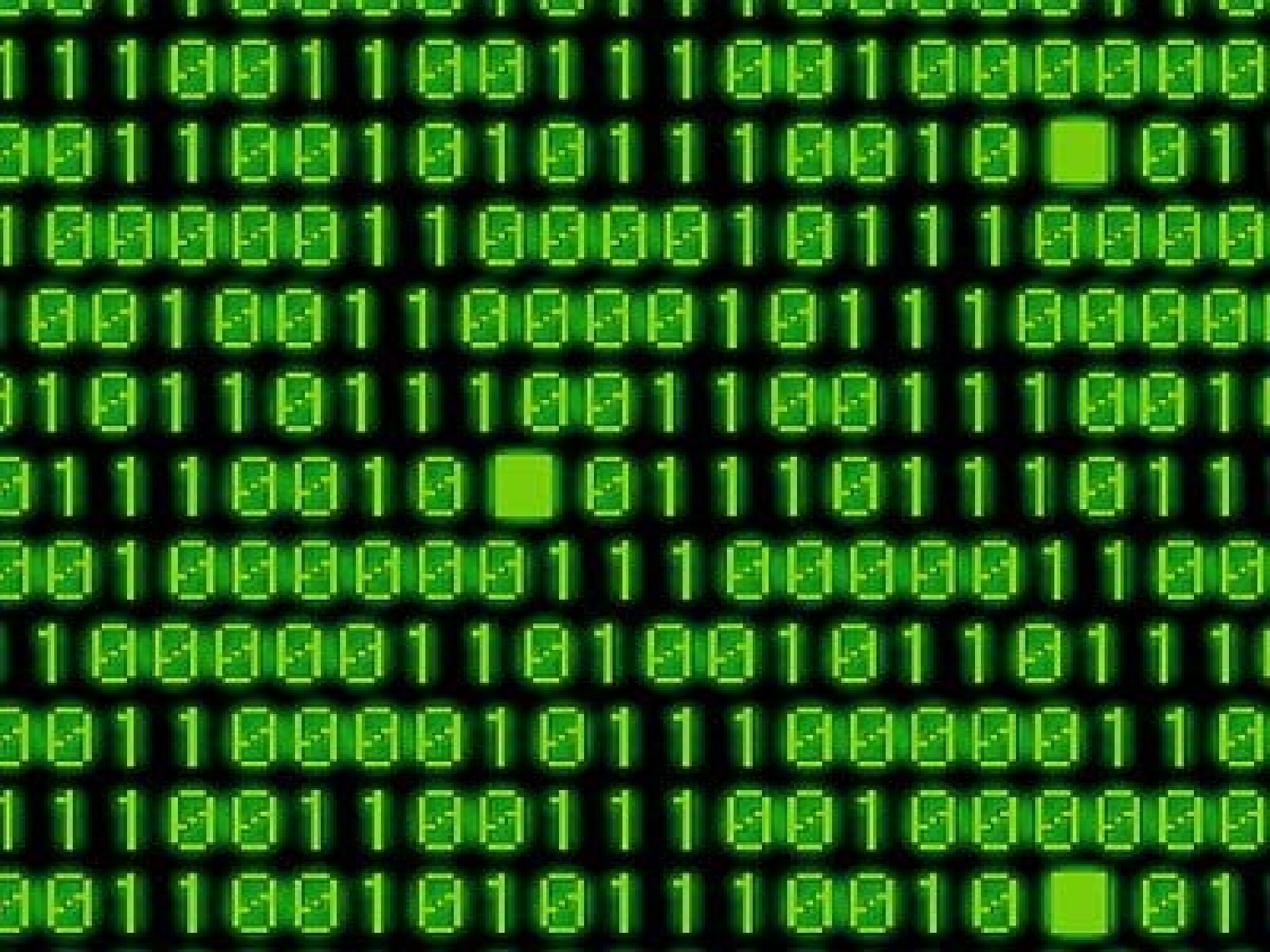
TAMU Cyclotron REU

Triesha Fagan

June 2009

# Table of Contents

- Binary Code
- Truth Tables
- Common Logic Gates
- X-Gates
- N-Gates
- Sample Lab



# Binary Code

- Binary Code is used in the computer world to represent number and computer processor instructions.
- The Binary system consists of 2 digits or bits: “1” and “0”
- A Binary string of 8 bits {ex. 0000 0000, 0000 0001} can represent 256 possible values corresponding to symbols, letters, and instructions.
- When dealing with logic gates, the “1” and “0”, can represent true or false, logic high or logic low respectively.

# ASCII Table

## ASCII Code: Character to Binary

0	0011	0000	O	0100	1111	m	0110	1101
1	0011	0001	P	0101	0000	n	0110	1110
2	0011	0010	Q	0101	0001	o	0110	1111
3	0011	0011	R	0101	0010	p	0111	0000
4	0011	0100	S	0101	0011	q	0111	0001
5	0011	0101	T	0101	0100	r	0111	0010
6	0011	0110	U	0101	0101	s	0111	0011
7	0011	0111	V	0101	0110	t	0111	0100
8	0011	1000	W	0101	0111	u	0111	0101
9	0011	1001	X	0101	1000	v	0111	0110
A	0100	0001	Y	0101	1001	w	0111	0111
B	0100	0010	Z	0101	1010	x	0111	1000
C	0100	0011	a	0110	0001	y	0111	1001
D	0100	0100	b	0110	0010	z	0111	1010
E	0100	0101	c	0110	0011	.	0010	1110
F	0100	0110	d	0110	0100	,	0010	0111
G	0100	0111	e	0110	0101	:	0011	1010
H	0100	1000	f	0110	0110	;	0011	1011
I	0100	1001	g	0110	0111	?	0011	1111
J	0100	1010	h	0110	1000	!	0010	0001
K	0100	1011	I	0110	1001	'	0010	1100
L	0100	1100	j	0110	1010	"	0010	0010
M	0100	1101	k	0110	1011	(	0010	1000
N	0100	1110	l	0110	1100	)	0010	1001
						space	0010	0000

# Truth Tables

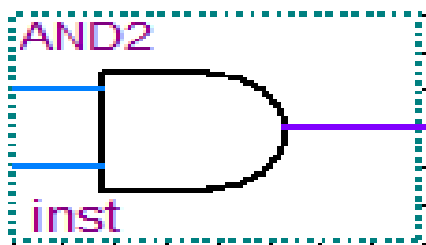
- A truth table is a breakdown of a logic function by listing all possible values the function can attain
- It can be used to tell whether the proposed expression is true for all legitimate input values and is logically valid.
- Truth tables for classical logic are limited to Boolean logical systems in which only two logical values are possible, **false** and **true**, usually written **F** and **T**, or sometimes **0** or **1**, respectively.

# What is a Logic Gate:

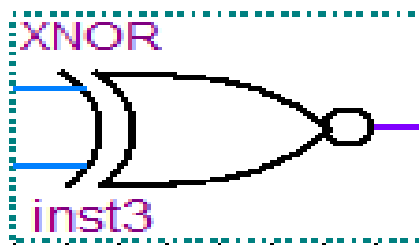
- A key component of a digital circuit
- The typical logic gate operates on two inputs, and their outputs are determined by their specific function in a digital circuit.
- They accept and output one of two binary conditions, 0 and 1, which represent the voltage level going through a circuit

# Types of Logic Gates

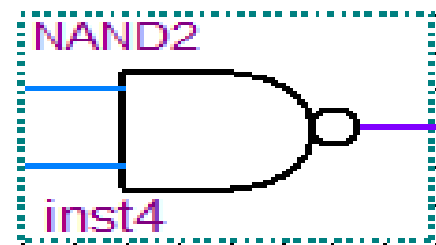
## AND GATE:



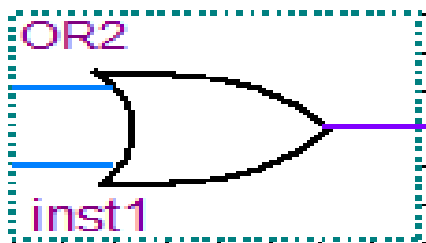
## XNOR Gate



## NAND Gate



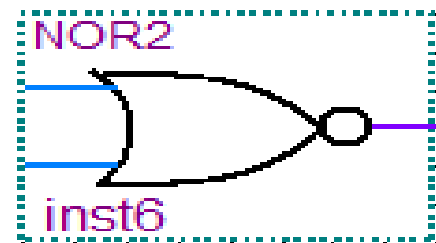
## OR GATE



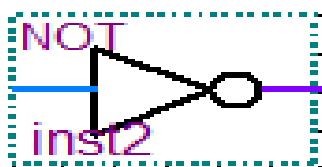
## XOR Gate



## NOR Gate



## NOT GATE

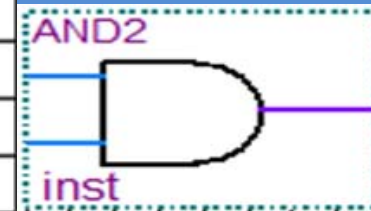




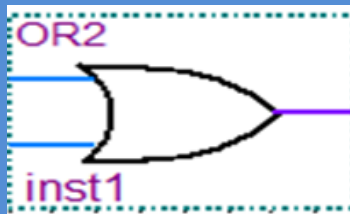
# Main Gates

- AND gate: a gate that will output a 1 as long as both of its inputs are 1.

Input1	-	Input2	-	Output
0		0	-	0
0		1	-	0
1		0	-	0
1		1	-	1



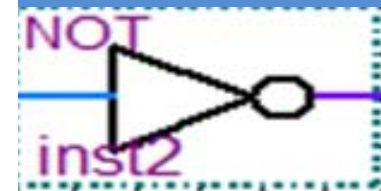
- OR gate: a gate which will output a 1 as long as at least one of its inputs are 1.



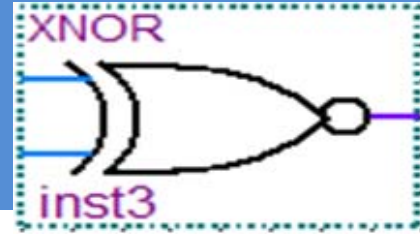
Input1	-	Input2	-	Output
0		0	-	0
0		1	-	1
1		0	-	1
1		1	-	1

- Not gate: a gate which will output the inverse of the signal which it receives.

Input1	-	Output
0	-	1
1	-	0



# X-Gates

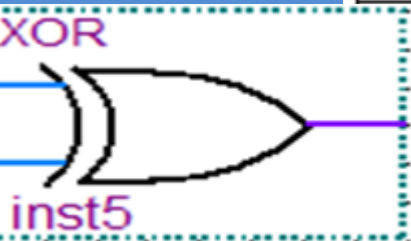


- XNor gate: Nor gate: a gate which works as the exact opposite of a XOR gate. It will output a 0 as long as at both inputs that it receives are the same.

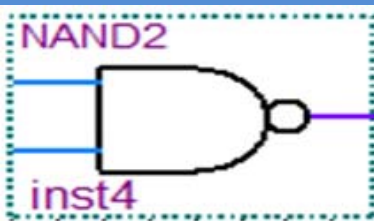
-	Input1	-	Input2	-	Output
-	0	-	0	-	1
-	0	-	1	-	0
-	1	-	0	-	0
-	1	-	1	-	0

- XOR or an exclusive-OR gate: a gate which operates opposite of the OR gate. An XOR will only output a 1, when only one but not both of its inputs are 1.

-	Input1	-	Input2	-	Output
-	0	-	0	-	0
-	0	-	1	-	1
-	1	-	0	-	1
-	1	-	1	-	0



# N-Gates

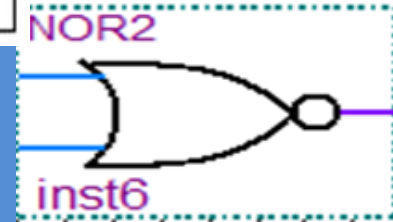


- NAND gate: a gate which works as the exact opposite of a AND gate. It will output a 1 as long as its inputs are not all 1.

-	Input 1	-	Input2	-	Output
-	0	-	0	-	1
-	0	-	1	-	1
-	1	-	0	-	1
-	1	-	1	-	0

- Nor gate: a gate which works as the exact opposite of a OR gate. It will output a 0 as long as at least one of it inputs are 1.

-	Input 1	-	Input2	-	Output
-	0	-	0	-	1
-	0	-	1	-	0
-	1	-	0	-	0
-	1	-	1	-	0



# Requirements

- Requirement #1 –

There should be 2 Smoke Detectors, One Sprinkler and One Automatic Telephone Dialer

- Requirement #2 –

If at **least** one of the Smoke Detectors active-low output is asserted then the Sprinklers active-low input should be asserted also.

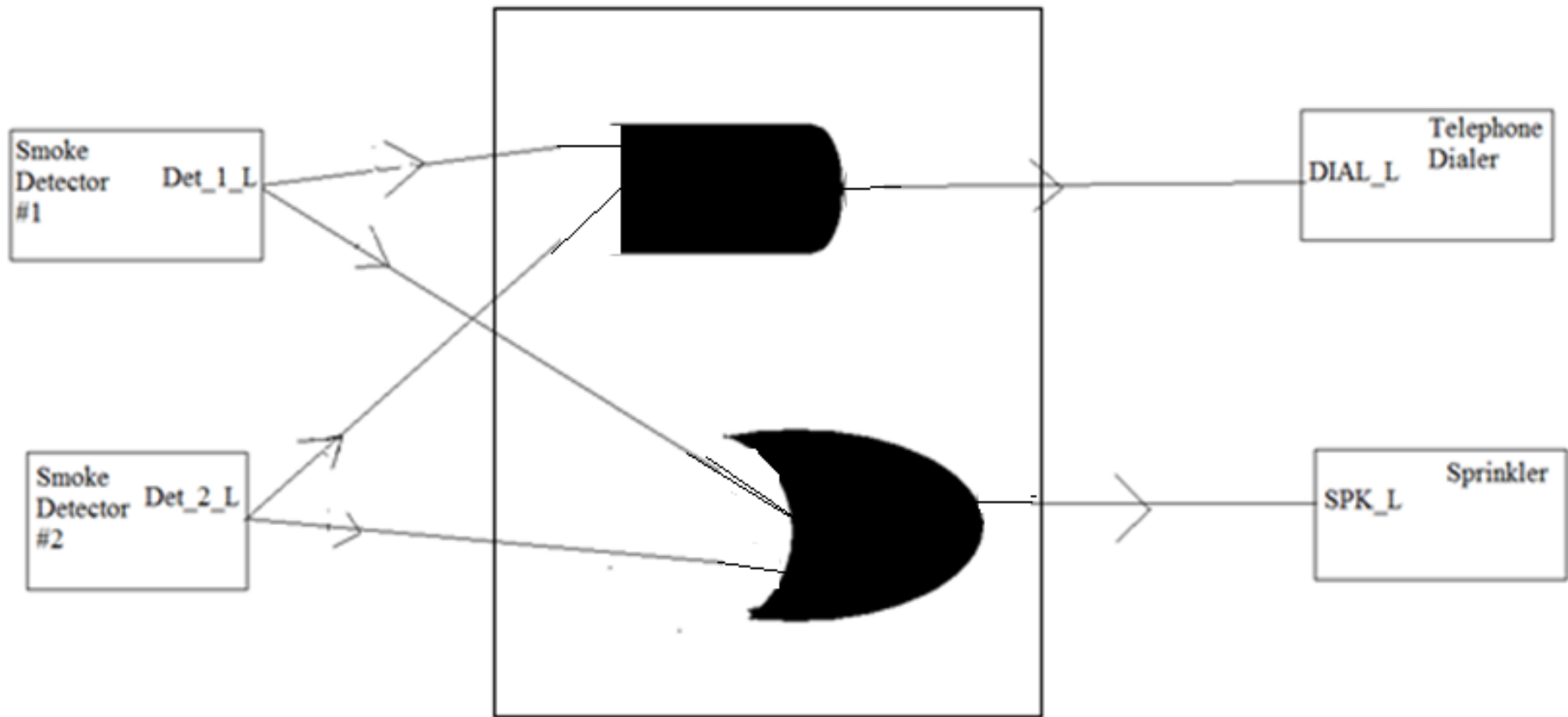
- Requirement #3 –

If **both** of the Smoke Detectors are active-low outputs are asserted then both the sprinkler and the telephone dialer's active-low inputs should be asserted also. The telephone dialer should be placing a call to the fire department.

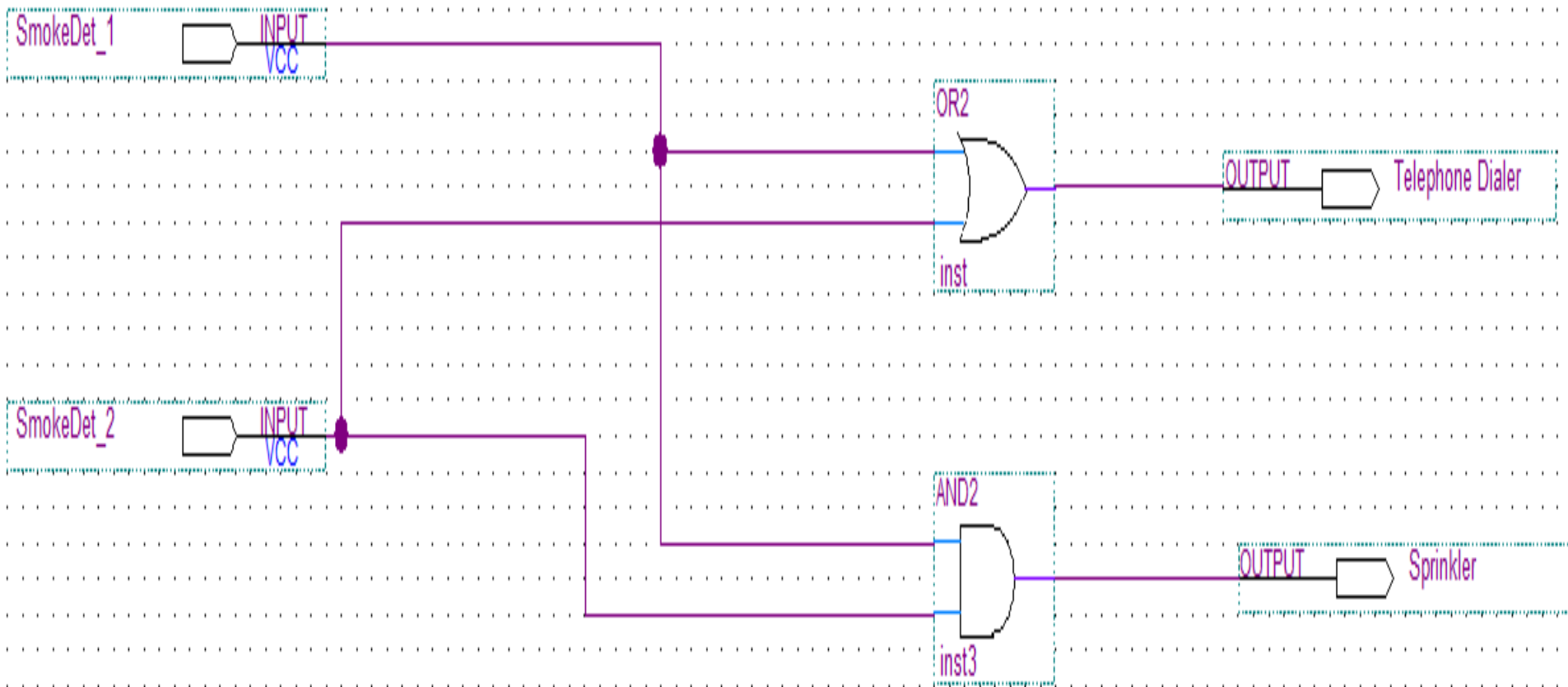
# Active-Low Inputs and Outputs of Smoke Alarm System

<b>SMOKE DETECTOR 1</b>	<b>SMOKE DETECTOR 2</b>	<b>SPRINKLER</b>	<b>TELEPHONE DIALER</b>
<b>1</b>	<b>1</b>	<b>1</b>	<b>1</b>
<b>0</b>	<b>1</b>	<b>0</b>	<b>1</b>
<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>
<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>

# Block Design of Smoke Alarm System



# Design Schematic



# Simulation of Design

Simulation mode: Timing

